JustScrollit V1.0

Cinematic end credit rolls builder for After Effects.

By @rojusscripts. Created by Pedro Justiniano with a little hand from my friend Daian Gan and a huge help from Google Antigravity. Copyright © 2026 RojusScripts. All Rights Reserved.

1. Description.


JustScrollit
JustScrollit
Scroll Name:
Load recent
Smart Import
Import CSV
Template
Restore
Guide
Help
▾ Global Style
Font:
Arial Regular
Size:
25
Tracking:
48
Line Spacing:
15
Fill:
All Caps
Align:
▾ Create lines
Role
Name
2 Split
R Col
2 Col
3 Col
4 Col
Spacer
Media
Column Lines:
1
Enable Multi Spacer
Reformat Mode
▾ Scroll List Window
CAST
Benal | PEDRO B. JUSTINIANO
Koki | ANGELES RODRIGUEZ
Juan Lucrecio | GIANLUCA JUSTINIANO RODRIGUEZ
Dan | DANTE JUSTINIANO RODRIGUEZ
Malola | MARIA CRISTINA REYES
Papum | EMMANUEL RODRIGUEZ
Juank | JUAN CARLOS SANCHEZ
Bandin | MARIO DE MOYA
Elsa | ELSA DE MOYA CRUZ
Jess | JESUS JUSTINIANO
Bienva | ROSA GARCIA
Maimomo | MAXIMO GARCIA
Copy
Cut
Paste
Prepend
Search:
▸ Editor
▾ Output Settings
Resolution:
DCI 2K (2048x10...
FPS:
24
Hold on final line
Duration:
00:02:23:18
Auto
More Settings
Scroll it!
Update
Export TXT
Export CSV
Clear All

JustScrollit is a simple but powerful tool for Adobe After Effects designed to easily build customizable animated credit rolls formatted in an industry standard layout for your film.

You can create your roll list from scratch, load a preset template or a simple text document containing your credit list to start editing it to fit your needs. Add pre-formatted lines, columns and images or video files, set a custom duration and generate a new compositon that you can later edit as you want, or export your list as a CSV file that you can edit outside After Effects in Excel or Apple Numbers and import it again.

1.1. Installation.

1.1.2. Using aescripts Manager.

The easiest way to install the JustScrollit script is by using the aescripts manager app. https://aescripts.com/learn/post/aescripts-aeplugins-manager-app

It can install, license and update all your tools in one click!

1.1.3. Manual installation.

Inside the JustScrollit folder there is the JustScrollit.jsxbin script file. To manually install it place the JustCrollit.jsxbin file at:

Mac:

"/Applications/Adobe After Effects (version)/Scripts/ScriptUI Panels/“

Windows:

"C:Program Files/Adobe/Adobe After Effects (version)/Support

Files/Scripts/ScriptUI Panels/"

• Permissions.

Go to After Effects>Settings>Scripting & Expressions and make sure that the Allow Scripts to Write Files and Access Network check box is toggled on.

• Licensing.

In After Effects, open the JustScrollit panel window by going to Window and rolling all the way down until you find JustScrollit.jsxbin and it will pop up the licensing window. There you can enter the key provided after purchasing the product. If you don’t have it you can find your licenses at the “My Downloads & Licenses” section of your aescripts.com user account, or via the aescripts manager app. If you have it enter it and click ok. You can also run a 10 days trial version with some limitations: you can create scrolls limited to a 5 minutes duration and only in HD 1920×1080 or Reel 1080×1920.

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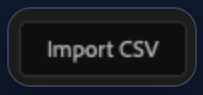
2. How to use it.

In After Effects, open the JustScrollit panel window by going to Window and rolling all the way down until you find JustScrollit.jsxbin. Click on it and start working. You can also dock the panel wehere ever you want to fit in your workspace.



You can start from scratch by entering a name for you new credits roll and continue to add new lines, rows and colums typing the roles, names and other texts as you go, or you can import a text file containing the raw credit list to start formatting it in a cinematic layout. You can also load a recent file, load the starter template list to begin editing or import a previeously created CSV file.

2.1. Import CSV.



Click on Import CSV to import a previously created file containing your list in the JustScrollit format, saved as a CSV file.

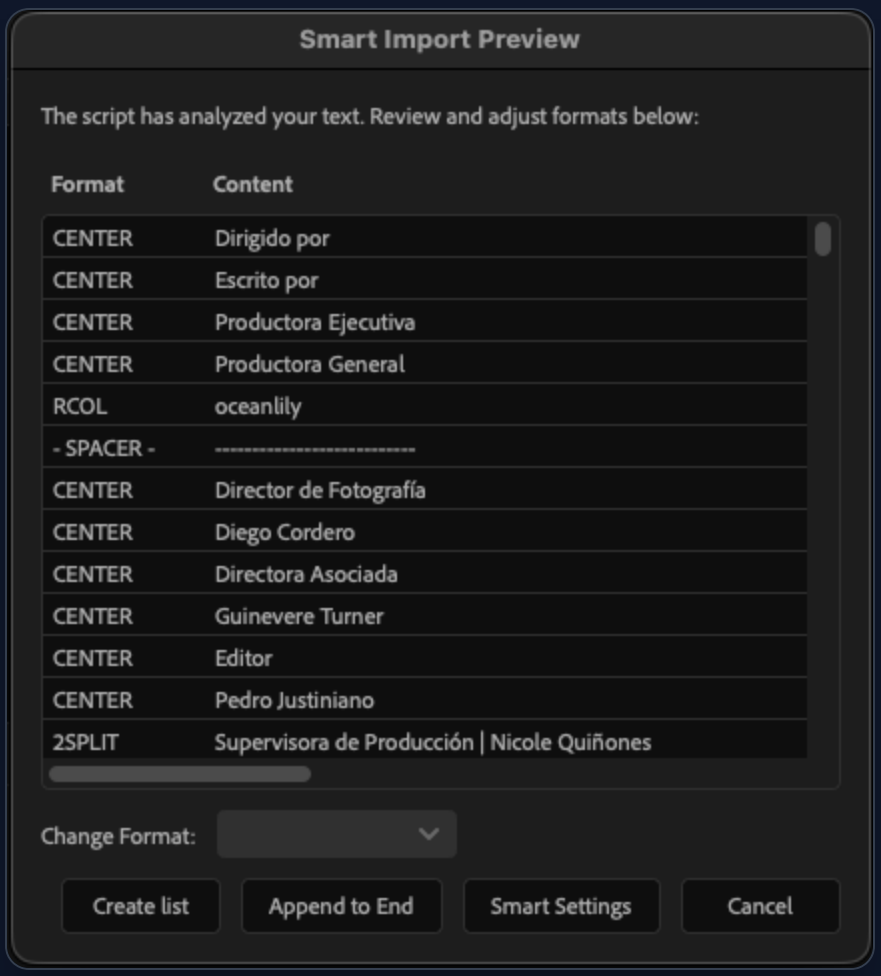
More on CSV files at section 3.4.

2.2. Smart Import.



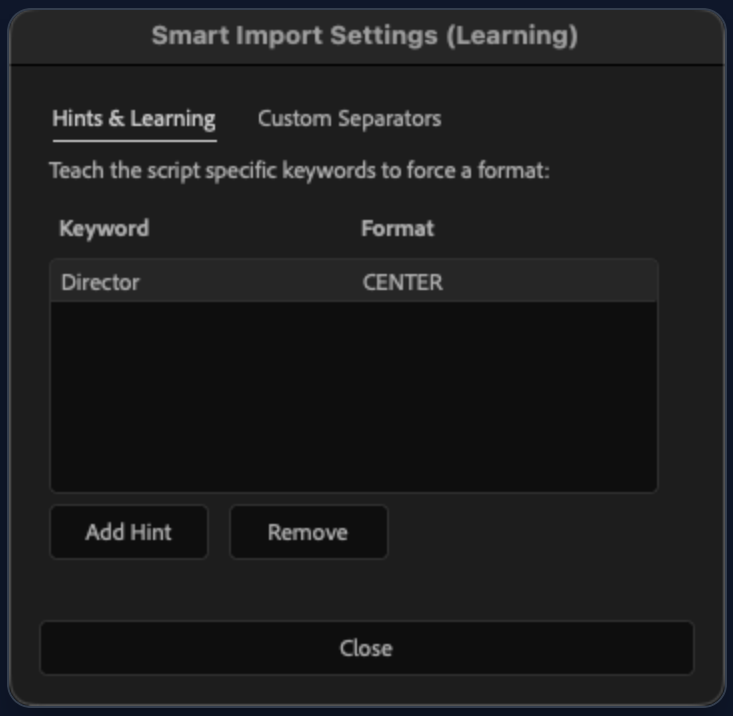
Click on Smart Import to load a text file containing your raw list and the Smart Importer will try its best to identify and format your list the closest to a cinematic roll layout. Since this is not an AI solution it could not always translate some name sequences or text paragraphs to the propper layout you had in mind but once the list is created you can always edit it and re format it to fit your needs. More on reformat at section 2.6.3.

When importing your raw credits list text file JustScrollit will analize it and give you a preview list reviewing the formats assigned to each line found and you can easily change the format of a line or group by selecting and replacing the format for the one you desire at the Change Format rolldown. More on formats at sections 2.6.1. and 2.6.2.



You can also teach Smart Import how to format specific words by adding new hints, clicking on Smart Settings. Here you can also add custom separators, which are interpreted as line breaks, by adding or removing special characters at the Custom

Separators section. You can also access the Smart Settings window through the More Settings button at the section 3. (Output Settings).



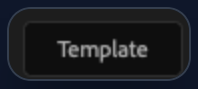
Click on Create list to add the imported text to the main JustScrollit list and perform further editings. You can also click on Append to End if you wish to place the imported text at the end of a current list.

Smart Import can recognize a lot of basic industry standard roles and names in many languages, including English, Spanish, French, Italian, Portuguese, German, Dutch, Russian, Japanese, Chinese, Korean, Hindi and Catalan, but it can learn more as you add hints at Smart Settings.

Smart Import supports only Plain Text files (.txt) or CSV files, so if your raw list was created in a MS-Word document, Excel sheet, PDF or any other type of file, you need to save it first as a plain text (.txt) or CSV file and then import it into JustScrollit.

MS-Word files (.doc and .docx) import is available only for Mac users.

2.3. Template.



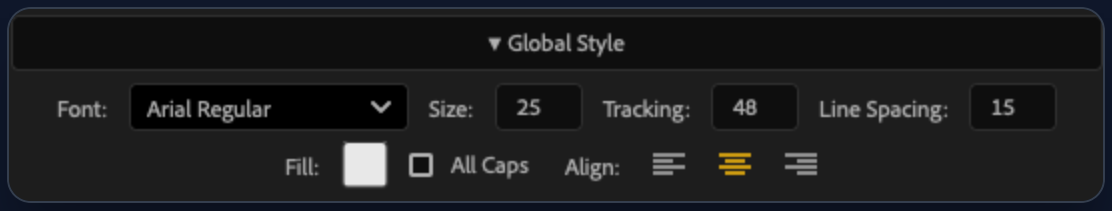
Click in Template to load a pre made credit list as starter to edit, replace and reformat lines and columns according to your needs.

2.4. Restore.



Click on Restore to load the previous session and continue working on it.

2.5. Global style.



Set the font style as you wish: Font face, Size, Tracking, Line Spacing, Color and check the All Caps box if you decide it. The default text color is set to a light almost white gray instead of pure white, to reduce contrast causing the flicker effect. (More on flicker at section 3.3.)

Here you can also change the alignment of a selected line or paragraph by clicking on one of the Align buttons to justify your text to the left, center or right.

You can change the style of single or multiple lines just by selecting them and performing your change, so if you wish to change the Global Style of your list make sure there is nothing selected by clicking esc on your keyboard.

Tracking and Line Spacing values are created once in your comp but if you wish to edit them later you just have to do it through the dedicated sliders at the Global Control layer in your comp.

2.6. Create lines.



Use the create or insert lines buttons to add the different line format presets, rows and columns for your credit list, which you can later edit and sort the way you want at the list window below.

More on sorting on section 2.8.

2.6.1 Single line creation buttons.

[Role] (Center format) Creates a center-justified line text that you can use to define a role or whatever kind of title you want.

[Name] (Center format) Creates a center-justified line text slightly bigger than the others, that you can use to enter a name or a group of names.



2.6.2 Row / Column creation buttons.

[2 Split] (Split column format) Creates a split line for entering a role and a name, justified to the left and right respectively, to build a beautiful side by side cast credits column.

Associate Producer	JESS JUSTINIANO
Music Supervisor	ABEL ESCOTT
Supervisiong Sound Editor	JHOV RODRIGUEZ
Re-Recording Mixers	ERIC DE MOYA MARC REYNOLDS
Second Unit Director	JOSH RIVERA
Stunt Coordinator	FRANK ZAPATA
Script Supervisor	SHEILA SHNIDER
Production Supervisor	MARY HOLMES
Production Supervisor	JOHN BARRY
Editor	JOE HIDALGO
Additional Editor	HERI DESCHAMPS
VFX Producer	LOUIS SIEGEL

[R Col] (Single column format) Creates a single left-justified line text placed at the right side of the center to complement the 2 Split column with additional names without roles or for an extras credits column.

MABEL MIESES
MARTIN SANTOS
MARTIN SANTOS
T DE JESUS BLANCHARD
BRAULIO LARA
EDDY JIMENEZ
JONAS MUVDI
EMILIO MILLO
ROSEMARY REQUENA
LOURDES ROSADO
JOSE REQUENA
PEPE JUSTINIANO POLANCO
JOSE RAMIREZ
MIGUEL MALDONADO
TUTO GUERRERO
WILFREDO ERNESTO A
CANDS GARCIA

[2 Col] (Double column format) Creates double left and right-justified texts row to build a double column array or a double paragraph layout.

Stunts

JIM JEFFREY	LUCAS PIERCE
VANESSA LEONARD	FEFA PACH
MICHAELA CORNELIUS	MABEL GARCIA
RENE TYRONN	DAN DONNER
BRETT THOMAS	ALLEN PETERSON
NELSON SHMIDT	ALEX PARRA
JOE TAVERAS	MARCUS MILLER
BEN CADWICK	ALEX COCCO
DOUG GAYO	JOE DALMAN
LEVY GREEN	JASON GRIMES
NICK ALLEN	

[3 Col] (Triple column format) Creates triple center-justified texts row to build a triple column array or a tripe paragraph layout.

Stunt Drivers

SALVADOR GARCIA	MANUEL MATOS	DOMINGO BUENO
GARY BARNES	STEVE BODDEN	JULES BAXTER
DEREK LAW	TANNER HUNT	BRETT FORD
CHRIS ROBERTS	KYLE HILL	MATT GILBERT
KELY BALE	KEVIN ARNOLD	JOSEPH SVANZ
RICHARD McDRIVER	SETEPHAN CHUMSKY	JUAN VALDEZ

[4 Col] (Quadruple column format) Creates quaduple center-justified texts row to build four columns or a quadruple paragraph layout.

EXTRAS

HECTOR VALERA	MABEL MIESES	MARTIN SANTOS	MARTIN SANTOS
T DE JESUS BLANCHARD	BRAULIO LARA	EDDY JIMENEZ	JONAS MUVDI
EMILIO MILLO	ROSEMARY REQUENA	LOURDES ROSADO	JOSE REQUENA
PEPE JUSTINIANO POLANCO	JOSE RAMIREZ	MIGUEL MALDONADO	TUTO GUERRERO
WILFREDO ERNESTO A	CANDS GARCIA	JUAN B ORTIZ	JOSE G BERGES
KAKI MARTI	CESAR SUAREZ	JOSE ABEL GONZALEZ	
SIXTO NUNEZ	GEORGE VIDAL	SANTIAGO DE MORLA	

Remember that you can always change the justification of your lines by selecting and clicking on one of the Align buttons at the Global Style section (2.5.).

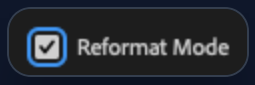
[Media] Lets you import and insert an image or video clip inside your roll. It will insert any kind of image or video supported by AE. You can change the scale of the media added but you wont be able to see it until the final composition is created. The media will be shown at the list only as a name.

[Spacer] Creates a space at the bottom of the credit list or between lines.

Every new line, row or column is created as a line block at the end of your list, but if you want to insert one in a different place just select a line block and the new line, row or column will be inserted below that one.

To create columns just increase the number of lines at the Column Lines box and then you can click on one of the column creation buttons. You can enter a maximum of 12 lines, and also can create multiple spaces by enabling the Multi Spacer checkbox. (If you want a column of more than 12 lines just click again, and again and... you get the idea).

2.6.3 Reformat Mode.



You can easily change the layout of a line, group or an entire column by enabling the Reformat Mode check box and clicking in the desired button you want to change it to, so for example, if you want a column to be reformated to a single paragraph, select the lines conforming that column and, in Reformant Mode, click on Name or Role and it will transform to a center justified paragraph with the names separated by hypens (-). The hypen is the default separator but you can change it to any other special character at More Settings (3.1.).

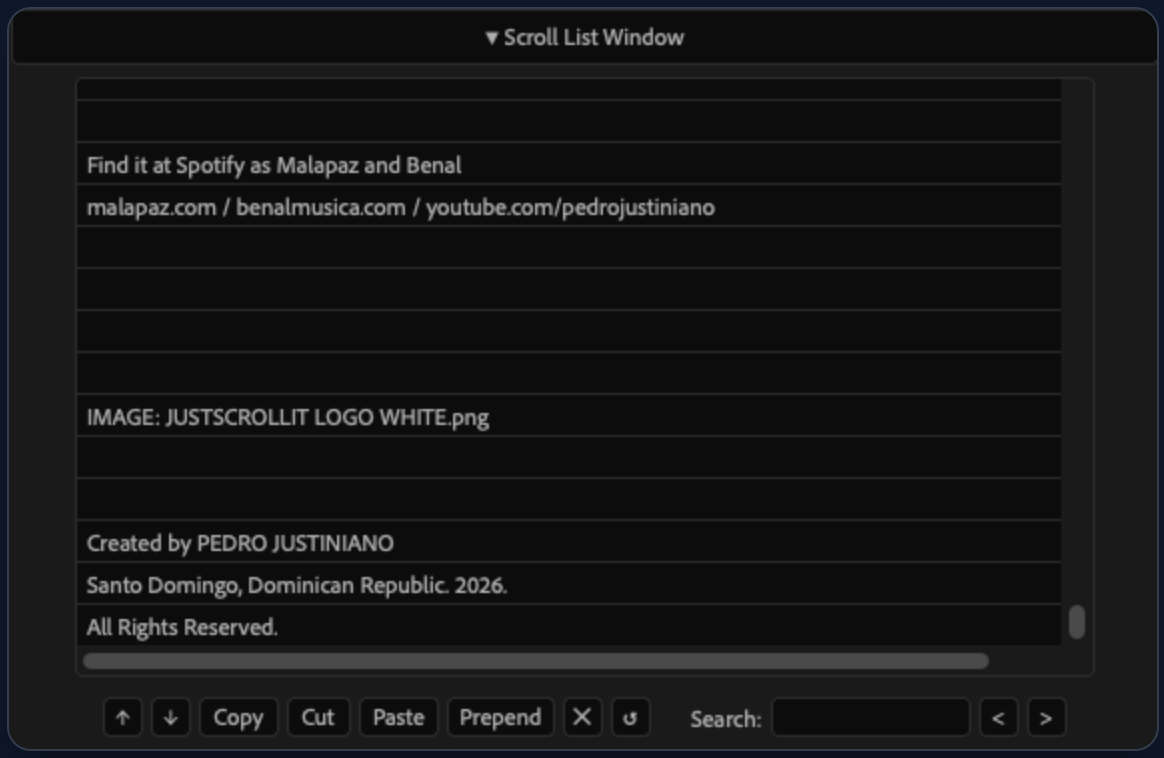


You can create a double side by side column array by selecting a 2 split column and, in Reformat Mode, clicking on 2 Split, and it will transform in to two side by side separated columns. You can change it back by just clicking again on 2 Split.

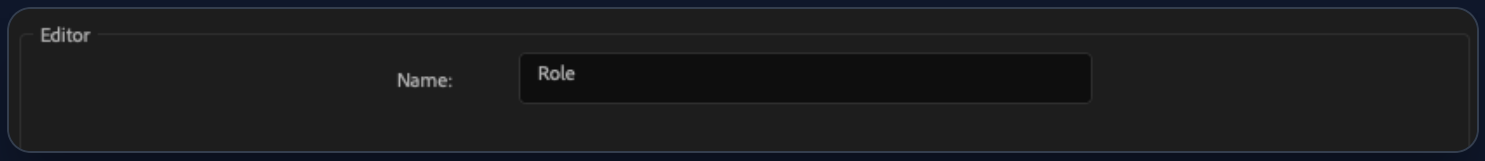


To propperly reformat a line of multiple names to one of the multi text or column layouts, every name should be separated by one of the following characters: [,], [•], [/], [-] or [|].

2.7 Editing.



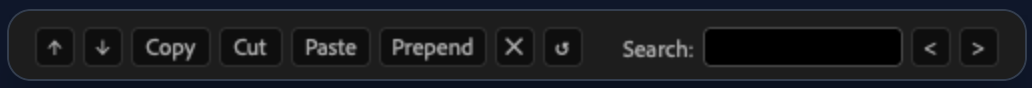
To edit the text of a line block simply select the block and a text box will appear below the list window, at the Editor section. Enter your desired text and hit return, enter or tab to update the selected line. When editing rows like 2 Split, 2 Col, 3 Col or 4 Col, just hit tab if you want to jump to the next text box or just hit return or enter if you want to finish editing.



When a line or a group of line blocks are selected, the Global Style section switches to Line / Row Style or Block Style so you can change the font or any other parameter for idividual lines or colums.

• The list window displays only the raw text, so you will not be able to see the actual roll's look or any kind of style change until you create the composition. After the compositon is created you can always go back and perform any change you want.

2.8 Sorting.



You can also re organize your lines with the buttons at the Sorting section by selecting a line or a group of lines and move them up or down, copy, cut and paste them where ever you want, delete lines and groups of lines, and of course, undo whatever mess you've just done. You can also take any selection and place it at the very top of your list by clicking on Prepend.

The standard kyboard shortcuts Cmd/Ctrl + c, Cmd/Ctrl + x, Cmd/Ctrl + v, Cmd/Ctrl z are also available of course, but you can only delete content from the list through the dedicated delete button [x].

• To be able to make any kind of editing to a group of block lines you have to make sure they are contiguous, since it wont work if there is any unselected block inbetween.

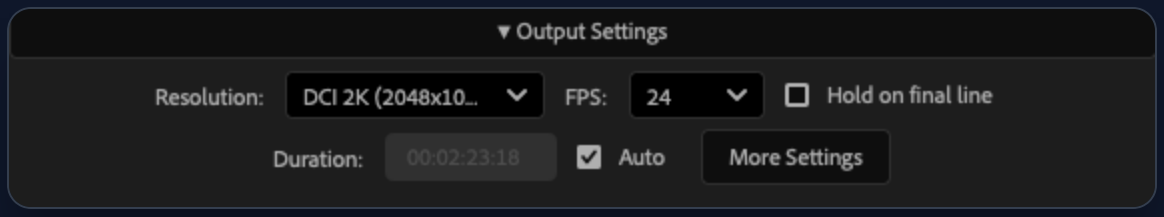
2.9. Searching.



If you need to find a specific name or text to edit it inside a crazy long list, just type it in the Search Text box, hit return or enter and it will pop up at the list window instantly. You can also jump to the next or previous result if the text you typed is repeated more than once.

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3. Output Settings.



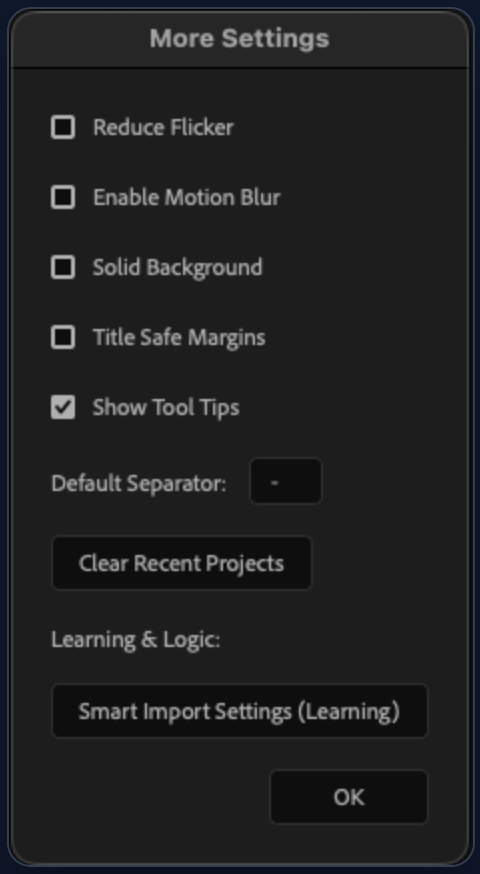
Set the desired resolution to one of the preset formats listed: HD 16:9 (1920×1080), Vertical 9:16 (1080×1920), 4K UHD (3840 × 2160), DCI 2K (2048 × 1080) and DCI 4K (4096 × 2160). It is set to DCI 2K by default.

Set the desired FPS to one fo the presets listed: 23.976, 24, 25, 29.97, 30, 50, 59.94, or 60. It is set to 24fps by default.

The default Duration of a new blank roll session is set to 10 seconds and it will increment automatically in two second for every three new blocks created, giving a base speed rate of 72 pixels per seconds to avoid flicker in your final render; but you can uncheck the Auto duration checkbox to enter any custom duration you want.

Check on Hold on final line if you wish the final line of your credits to stay in frame at the end of the roll, either for a disclaimer, creation date, a logo or any info you would need to show still at the end. It will add 15 extra seconds to the comp so that final line remains still on screen. For this to work properly you will have to add a bunch of space (Spacer blocks) before the last line, so the layout makes sense at the end. This check box is unchecked by default so your credits will end off screen if you don’t touch it.

3.1. More settings.



When clicking on More Settings you will find some other checkboxes and options you can set.

Check on Reduce Flicker if you find your roll is causing visual edge-stutter (flicker) which often happens on 24 fps timelines if the texts lands on half-pixels. This setting avoids this to happen and ensure a perfect fluid movement.

Check on Enable Motion Blur if you find your roll's animation needs a smoother motion look (It will significantly increases the render time).

Check on Solid Background if you need your background to be completely solid instead of the transparent default setting. It will create a pure black solid at the bottom of the comp.

Check on Title Safe Margins to force extremely long titles or custom 4 split columns to squish inwards instead of flying off the edge of the screen.

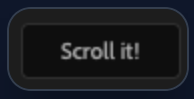
Check on Show Tool Tips if you want to enable or disable tool tips showed when hovering your mouse over the buttons.

Change the Default Separator comma to any other character if you wish. This option works when you decide to reformat a column to a centered paragraph layout.

Click on Clear Recent Projects if you want to clean up the Load recent rolldown. All your recent files will be then saved to a CSV Vault folder.

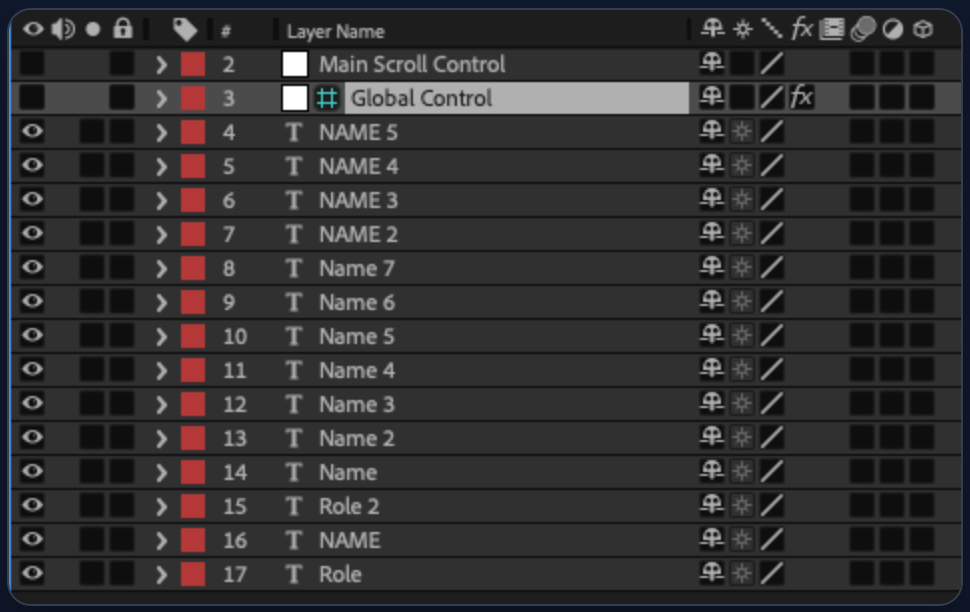
Click on Smart Import Settings if you wish to add or remove hints and custom separators before importing a raw credit list text file.

3.2. Scroll it!.



At the bottom of the window there are the creation buttons which let you to create or export your roll list.

When you are done editing your list and settings just hit Scroll it! and a new composition with the name, resolution, fps, and length you entered will be created. This comp will contain a number of text layers equivalent to the number of text blocks you had on your list, parented to an animated null object with in and an out positon keyframes.



There you'll find also a Global Control layer provided with four sliders to add extra tweaking for the global size, tracking and line spacing of the roll list, and also a slider to shrink the duration if neccesary.

You can always re open the JustScrollit panel window to make changes to your roll comp and hit Update to make those changes effective. To edit a roll you've just created click on Restore or Load recent and it will load ready to edit and update.

Every time you hit Scroll it or Update, a new CSV file is created which you can access through the Load recent dropdown list at the top of the panel.

When editing an existing list only by updating text, by correcting or replacing words, those changes will be updated live in your comp's layers, so in this case clicking on

Update won't be necessary. But if you move, add or remove lines or columns you will need to Update your comp.

- To Update a composition make sure that the composition is selected.

Click on Export TXT if you need to edit your list outside After Effects in a simple text format, or just share it with a collaborator to do that dirty job for you, and re import it later via Smart Import.

Hit the Export CSV if you plan to edit the credit list in a spreadsheet software. To propperly handle CSV files refer to section 3.4.

Click on Clear all if you wish to start a new blank and fresh roll from scratch.

3.3. Dealing with flickery rolls.

Flicker, often called jitter, stutter, pulsing, or strobing, is one of the most common “issues” encoutered when rendering out a credits roll clip at about 24 fps (23.976 / 24 / 25) and it could be particularly annoying for the human eye.

Auto duration is set to calculate the duration increase to always mantain a speed of 3 or 6 pixels per frame, depending of the selected resolution of your comp. This speed will grarantee you a virtually flicker-free roll render.

However, if you still see flicker, you can reduce it by simply going to More Settings and check the Reduce Flicker check box, and it will add an expression to the master null that actively recalculates the position of you roll to avoid texts to land on half pixels (subpixel motion, also called jitter) ensuring a somooth motion. The subpixel motion (jitter) can also happen if you resize or re-time a pre rendered roll clip, so instead, resize your text or retime your roll animation before rendering.

For sharper eyes that insist they can still see some flicker, you can also check the Enable Motion Blur check box. It will trick the eye by adding a slight frame blending to reduce the contrast between the white texts over the black background, but do this assuming the risk to have a significantly longer render time. Although it works, this is the least recommended solution by professionals because it can affect the readability of the text.

There are some other moves you can make to improve the overall flicker feel like slowing down the animation and/or reducing the contrast by using a grayer shade of white instead of pure white, o lowering the white levels with an adjustment layer later.

3.3.1 Why does flicker happens?

Well, the thing is that, if its not about a frame rate mismatch, the flicker is actually a normal thing, and this is because a well known phenomena called “Retinal persistence” also called Persistence of vision, where images remain inprinted in the retina for about a 20th of a second and is the biological characteristic that allows us to see the illusion of movement out of a sequence of still images changing rapidly. The faster the images change the more we get the illusion of movement, however, at about 24 frames per seconds the eye can still perceive that the images are remaining static for a 24th fraction of a second, causing the stroboscopic feel which get worst when we are only

watching thin white characters moving up over a black screen because of the high contrast. At 30 fps is barely noticable and at 60 fps there is no flicker at all, it flows like water. Digital film made the problem even worse adding pixels to the equation and this is why the “Anti-subpixel motion expression” solution significantly improves the problem. Adding some frame blending with motion blur to the roll helps to blend the transition between pixels and effectively tricks the eye giving a more fluid illusion of movement, making it look like a 60fps sequence, therefore, this solution ends up being an aesthetic decision and it could result in less legible text if you add too much blur.

Some other factors that could worsen the flicker feeling are the selection of fonts used in the roll, since thinner fonts can cause flickier rolls; also your monitor’s refresh rate could play against you because the common 60Hz rete doesn’t match well with 23.976 /24 / 25 frame rates, so is always healthy to review on professional monitors.

3.4. Heart attack proof auto save.

If you accidentally close the JustScrollit panel, don’t panic, you can just re open it and click on Restore and there it is, just as it was seconds before.

3.5. CSV files.

Export CSV

A CSV (Comma Separated Values) file is a plain text file that stores tabular data, such as spreadsheets or databases, in a simple, structured format. Each line represents a record (row), with fields (columns) separated by commas. It is widely used for importing/exporting data across different software tools, and is the file format accepted by Adobe After Effects.

The CSV files generated by JustScrollit are formated assigning the first column to define the type of line, and the next columns to the actual text of the credits list. You can, if you wish, start by loading the Template project, export it and edit it outside After Effects, import it again an then generate your scroll composition.



	A	B	C	D	E
24	center	Second Assistant Directors			
25	title	JAY GUERRERO			
26	title	FERMIN LIRIANO			
27	spacer				
28	spacer				
29	spacer				
30	spacer				
31	spacer				
32	spacer				
33	spacer				
34	spacer				
35	2split	Associate Pr	JESS JUSTINIANO		
36	spacer				
37	2split	Music Super	ABEL ESCOTT		
38	spacer				
39	2split	Supervisiong	JHOV RODRIGUEZ		
40	spacer				
41	2split	Re-Recordin	ERIC DE MOYA		
42	rcol	MARC REYNOLDS			
43	spacer				
44	2split	Second Unit	JOSH RIVERA		
45	spacer				
46	2split	Stunt Coordi	FRANK ZAPATA		
47	spacer				
48	2split	Script Super	SHEILA SHNIDER		
49	spacer				

Is recommended to edit CSV files in MS-Excel, Google Sheets or Apple Numbers, although you can edit them in any app capable to edit texts, such as MS-Word or even Text Edit but that is something you really don't want to do, trust me.

When editing CSV files in Excel you just have to edit and save them but in Apple Numbers you will have to export them sice Numbers always force the files to be saved in the .numbers format. In Google Sheets just download it selecting the .csv option.

If for some reason you decide to start your scroll list from scratch as a CSV file inside one of the recommended softwares you must make sure to save it as CSV UTF-8 (Comma delimited)(.csv) if you are saving it from Excel or export it as CSV, Unicode (UTF-8) if its from Numbers. In Google Sheets just remember to download it as a .csv file.

• Remember you can create your raw credits list as al plain text file (.txt) without needing to add any code to define line formtas. Just write your list as you would usually do and Smart Import will format it for you.

3.6. Tips to start from raw txt files.

You can create your raw credits list as al plain text file (.txt) without needing to add any code to define line formtas. Just write your list as you would usually do and Smart Import will format it for you, but there are some tips to have in account for better results.

Smart import is not an AI solution but a kind of Smart Heuristic system that processes your text to format it into a beautiful, structured layout, based on the way is written and recognizing keywords, spaces and divider symbols.

It looks for common divider symbols like :, -, | or /, so f it finds a divider like those It splits the line into left and right parts.

If it spots a "Role" keyword (like Director, Producer, Music, Starring - which it knows in over 10 languages!) It formats them as two stacked Center blocks (the Role on top, and the Name below) for maximum polish.

If no role keyword is found It splits them side-by-side into a 2-Column Split (e.g. Role on the left, Name on the right).

Remembering your rules.
The system also checks the Smart Settings (Learning) to see if you have taught it anything in the past. If a line contains a word you manually corrected in a previous import (e.g., you once changed a specific keyword to a Title block), it remembers that preference and formats it the same way.

Reading "Context & Casing" (Capitalization & Length)
If a line doesn't have any dividers or saved rules, the system makes a smart guess based on how the line is written:

All Caps & Short (e.g., "PRODUCTION CREW"): Proposes a Title/Header block.

Short line following a Header: Proposes a Right Column block (since names usually follow roles).

Very Long lines: It automatically splits the text into clean, wrapped Center blocks so they don't slide off the screen edges.

I summary this is more or less the intuitive way people writes a credit list, but if you see that something is not being interpreted like you wish, you should follow this simple rules to get better results, although you can reformat any thing later.

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4. DAFUQ (Directions to Answer Frequently Unanswered Questions).

• Always, and I mean, ALWAYS start bay adding a name to your roll, so if you accidentally close the panel or there is an unexpected crash, the script will have a name to autosave and restore your project.

• If you wish to create your roll with the All Caps checkbox checked you have to make sure that there is no line selected in the list, checking that the Global Style section is not set to Block Style or Line / Row Style, because if there is any line selected then only that line will render all caps. You can deselect lines by simply hitting on esc at your keyboard.

• Remember, if you wish to change the Global Style of your list make sure there is nothing selected by clicking esc on your keyboard. I know I've already said that but is just a friendly reminder.

• If at the Text properties panel of your AE project happens to be selected one or more of the faux styles buttons (like faux all caps, small caps, italic, etc) then text layers created will render with that style selected too. It's not a serious problem since, as the name faux suggests, they are fake styles and it's easily solved by selecting all the text layers on your comp and deselecting the faux style button or simply making sure there are no faux styles selected before running the JustScrollit script so you don't have a stroke thinking all your text layers were created all caps when you just wrote them small. It's a little problem I haven't been able to solve yet, so we'll have to live with it for now.

• Some special characters, like [•] [ç] [ñ] [`] and others may not translate correctly when CSV files are opened outside AE, but curiusly they are re translated correctly when imported back to JustScrollit, in some cases they don't. Apple Numbers tend to be more respectful in this matter but, anyway, there is the info for it wont take you by surpise, so take care.

• If you perform some edits to an existing project and you accidentally close the panel without updating, then when restoring that session the live typing sync to your comp will be lost until you hit Update.

• The larger your list, the longer will take JustScrollit to create or update your final compositon, as it will create a new text layer by every text line block you have in your list, and when updating it will have to re position every layer if you add, remove or reformat lines, so if you find the process is taking too long, this is completely normal so please be patient.

If you have any questions, comments, suggestions, words of love or contempt, feel free to hit me a DM on Instagram at @rojusscripts.

Best regards, Pedro Justiniano. Enjoy!
